Evaluating the Use of Search Engine Development Tools in IT Education

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Abstract

It is important for education in computer science and information systems to keep up-to-date with the latest development in technology. With the rapid development of the Internet and the Web, many schools have included Internet-related technologies, such as Web search engines and E-commerce, as part of their curricula. Previous research has shown that it is effective to use search engine development tools to facilitate students’ learning. However, the effectiveness of these tools in the classroom has not been evaluated. In this paper, we review the design of three search engine development tools, SpidersRUs, Greenstone and Alkaline, followed by an evaluation study that compared the three tools in the classroom. In the study, 33 students were divided into 13 groups and each group used the three tools to develop three independent search engines in a class project. Our evaluation results showed that SpidersRUs performed better than the two other tools in overall satisfaction and the level of knowledge gained in their learning experience when using the tools for a class project on Internet applications development.

1 Introduction

In order to develop an information system (IS), information technology (IT) professionals need all-rounded skills. First, they need to be proficient in various technical areas including databases, networking, and mathematics. On top of that, as real-world systems are having more components and thus become more complex, IT professionals should possess skills which let them choose the best components available and integrate them into system development. To do this, knowledge and experience in system design, project management, and personal communication are desired. In particular, as a result of the rapid growth of e-business and e-commerce, proficiency and knowledge related to the Internet and World Wide Web are becoming essential. These include more advanced technologies such as Web interface, script languages and Internet protocols. Moreover, IT professionals may find it challenging to keep pace with the rapid evolving rate of these technologies.

To prepare students for the above challenge, many educational institutions have designed projects and assignments that require students to develop systems by integrating various software and/or hardware components. A successful example has been demonstrated in a project called...
“Build Your Search Engine in 90 Days” (Chau et al., 2003), which was started in Fall 1999 in a data structures and algorithms course taught in the Department of Management Information Systems at the University of Arizona. In the project, students were asked to form groups of 4 to 6 students and each group had to develop a topic-specific Web search engine within 3 months. The search engine should focus on a topic of interest (e.g., soccer, medicine, painting) chosen by the students rather than the entire Web like what Google does. Students were offered hands-on experience and developed better project management and teamwork skills by working on the “small-scale but complete version of real-life projects.”

Based on the success of the above project, we have designed a similar project for a course called Internet Applications Development at the University of Hong Kong (HKU). Students in the course were asked to form groups of at most three students. Each group was responsible for the design, development, and maintenance of a search engine in a specific topic at students’ own choice.

Although the above two projects share a number of similarities, they have different focuses. The previous project at the University of Arizona was offered as a graduate level class with prerequisites of Java programming. In order to build a search engine, students were offered two basic components of a Web search engine: a Web spider and an indexer, both of which can be used directly to collect and process Web pages or can be modified according to project needs. They put major efforts in creating a database, developing search algorithm, and integrating Web applications. Emphasizing heavily on system development, database management, user interface design, and system integration, the Arizona project was a great experience for students with some programming experience.

At HKU, students attending this class were undergraduate students with Information Systems majors. Besides the technical development side of Web search engines, we decided to also focus on the ability to analyze user requirements, develop evaluation criteria, and conduct experiments to choose the best tool. There were a number of additional requirements which made this project more challenging. First, in the HKU project, the students were offered three packaged versions of their topic-specific search engine tools (Alkaline, Greenstone and SpidersRUs) that were freely available for creating search engines. These tools provide integrated functions including spider, index, search and a basic interface. Each group of students had to build three versions of their search engine in the same topic by using these three tools. In addition, students in the HKU project were encouraged to develop a search engine that supports multiple languages.

After the search engines have been completed, each group had to submit a written report, which was a part of the assessment in the project. In the report, students were asked to describe their search engines, including information such as reasons for choosing the specific topic and a detailed comparison between the three versions of search engines. However, it should be noted that technical details were not the major consideration in the HKU project. Students were instead assessed on correctness and quality (e.g., search results, interface) of their work.

The objective of this study is to evaluate the value of the three search-engine-building tools chosen, i.e., SpidersRUs, Alkaline, and Greenstone, in classroom. The rest of the paper is structured as follows. Section 2 reviews the components of a Web search engine and the corresponding resources for each component. Section 3 introduces a tool for the project and
explains how it can be used to develop Web search engines. Section 4 gives some examples of Web search engines developed by our students. Section 5 discusses an evaluation conducted to study the effectiveness of the tool in the classroom, while the last section suggests some potential adaptation of the project for future use.

2 Background

2.1 Teaching Software Development and Programming
In the past, courses in most computer science and information systems curricula, such as software development and programming, were assessed using individual programming and written assignments. Recently, educational institutions have stressed the importance of teamwork, as we see that group projects or group programming exercises are becoming more and more popular.

There are several reasons for such a shift. First, when students work in a group, they can learn how to cooperate with their team members, thus forming a positive learning environment among them (Dutt, 1994; McConnell, 1996). Another reason is that group projects let students improve their written and oral skills (Harris, 1995). Moreover, group exercises help students develop soft skills. In particular, it has been shown that group programming exercise improved students’ problem solving abilities, knowledge gain, and interpersonal skills (Granger & Lippert, 1999; Poindexter, 2003).

Covering a broad range of technical topics, from Web page design to spidering and indexing algorithms, search engine development not only provides students with the opportunity to work in a group, but also allows them to apply their knowledge gained from fundamental disciplines such as data structures and algorithms. On top of that, working on a search engine exposes students to a number of Web technologies, which is often stressed in computer science and information systems education (Hickey et al., 2002), and the exposure further motivates students to go on to take more advanced courses such as algorithmic complexity and pattern matching (Bird & Curran, 2006).

In our study, students were asked to work in groups to develop their own Web search engines. However, unlike courses taught at other universities which focused more on programming and implementation, our course focused on system integration, enhancing students’ creativity and arousing their interest in later courses. As a result, students were not asked to implement the core engine of the system, which would be demanding. Instead, we encouraged them to integrate existing tools to build their systems.

2.2 Components of a Web Search Engine
A typical search engine is made up of a set of spiders, a repository of Web page, an indexer, search indexes, a query engine, and a user interface. Each of these components is described in the following. For details, please refer to the work of Brin and Page (1998) and Arasu et al. (2001).

1. Spiders (also known as Web crawlers or Web bots) are programs that retrieve Web pages for search engines using HyperText Transfer Protocols (HTTP) by recursively following URL (Uniform Resource Locator) links in pages (Cheong, 1996; Chau & Chen, 2003). First, the spiders download some Web documents from a list of starting seed URLs. The URLs
contained within these downloaded documents are extracted and added to the queue. The spiders then select the next URL from the queue and retrieve the corresponding documents.

2. The downloaded documents are stored in a repository of *Web pages, which may be compressed in advance to save storage space*. The repository can be in the form of a database (which is common used in large-scale search engines) or file system.

3. An *indexer* builds a search index for the repository of Web pages. The occurrence of each word in the pages is recorded. The data can then be used to calculate scores, such as the term frequency and document frequency of each word. A list of indexing results is then generated.

4. *Search indexes* (which are stored in databases) are actually an “inverted version” of the indexing results generated by the indexer mentioned above. While the original indexing results map a document to a list of words in the document, search indexes map a word to a list of documents containing the word.

5. A *query engine* is an intermediary between the search indexes and the user interface. It performs several important tasks – accepting search queries from users, performing searches on the search indexes, ranking the search results, generating search summaries, and storing search logs (Chau et al., 2007). In some search engines, the query engine is also responsible for caching the results of popular search queries.

6. A Web *user interface* is a front-end component that allows users to submit their search queries and view the search results.

Depending on the scope of search results, there are two types of search engines – general-purpose and topic-specific ones. General-purpose search engines such as Google (www.google.com) allow users to search for any pages on the Web. However, these search engines may not be able to satisfy the needs of users looking for specific information. As a result, many topic-specific search engines were developed and made available online. For example, *LawCrawler* (www.lawcrawler.com) allows users to search for legal information. *BuildingOnline* (www.buildingonline.com), *SciSeek* (www.sciseek.com), and *BioView* (www.bioview.com) are a few other examples.

### 3 Review of Three Tools for Creating Topic-Specific Search Engines

There are several existing digital library tools that provide all the necessary components (i.e., spider, indexer, query engine, Web user interface) for creating small to medium-scale search engines. Most of them provide a simple way for creating topic-specific search engines. For example, the Alkaline Search Engine is a commercial tool specially designed for businesses to build their search engines. The Greenstone Digital Library Software is an open-source software package developed by the New Zealand Digital Library Project at the University of Waikato (Witten et al., 2000; 2001). In addition, we have also developed a tool called the SpidersRUs Digital Library Toolkit with an aim to address the problems in existing tools (Chau et al., 2008).

In our class project, we asked students to create a search engine using the three tools mentioned, namely Alkaline, Greenstone, and SpidersRUs. Our intention here was to let students try different types of tools in order to understand the pros and cons of each tool. It also made it possible for us to study and compare the educational value of the three tools. In the following, we will give an overview of the three tools with sample user sessions.
3.1 Alkaline

3.1.1 Overview of Alkaline
Alkaline is a commercial search engine building toolkit developed using the C++ language by the Vestris Inc. based in Switzerland. It was designed to build a middle-scale search engine that covers 50,000 to 500,000 documents. It is compatible with the Windows 98/NT/2000, Unix, MacOS, and all variations of Linux operating systems. It contains two major components: a spidering/indexing component and a searching component (Vestris, 2004). The spidering/indexing component contains a stand-alone Web spider which collects data from local or remote Websites based on a given set of starting URLs. It allows the users to setup a series of constrains on the spidering process such as the maximum downloading levels or specific URLs to exclude, etc. It also has limited ability to download and index CGI-powered dynamic Web pages and password protected documents. Downloaded documents are automatically parsed and a word index is built for search purposes. Alkaline can index multiple types of documents such as PDF, MS Word, and LaTex files. It can also index multimedia files such as Flash and MP3 files if proper metadata is available. The searching component incorporates several searching and ranking algorithms. It generates a script-based search interface that can be inserted into existing Web pages. The user can also customize the format to present search results. These features were designed to meet the needs of those users who want to incorporate search engine functionalities into their own Websites.

3.1.2 Sample User Session of Alkaline
Alkaline does not provide a Graphics User Interface (GUI) for the development process. The collection building operations must be performed by entering DOS like commands into a command console. This makes it much harder for users without strong technical backgrounds to use Alkaline.

In order to create a new collection, the user must first create a folder in his/her file system to store the data that is going to be collected. In this folder, the user first creates a file called “asearch.cnf” in which the user specifies the configurations of the collection such as the starting URL list. Then the user must issue the command “asearch” with the path of the aforementioned folder and keyword “reindex” as parameters in order to start the spidering and indexing process. For example, suppose the user wants to create a demo collection called “Test” which includes Web pages from three Websites: www.hku.hk, www.gwu.edu, and www.uml.edu. The user should first create a folder called “Test” and create a file named “asearch.cnf” containing the three starting URLs.

After the asearch.cnf file is created, the user should issue the following command in the command console to initiate the spidering and indexing process: “asearch.exe Test reindex”. Figure 1 shows the results of successfully issuing the “asearch” command.

![Figure 1](insert Figure 1 here)

Figure 1. Result of issuing the “asearch” command in Alkaline

Alkaline automatically downloads the documents in the starting URLs and creates the word index. The index data will be stored in the same collection folder. After the spidering and
indexing process has finished, the user can issue the “asearch” command again to enable the search service on the collection. Two parameters need to be provided: the port number on which the search service will be running on and the path of the folder where the index data is stored.

Once the search service is enabled, the user can navigate to the default search page in a regular Web browser such as the Microsoft Internet Explorer and start searching in the collection. In our example, the URL to the default search page is “http://localhost:9999.” Figure 2 shows a screenshot of a search in the Test collection.

![Figure 2: Searching the Test collection in Alkaline](insert Figure 2 here)

3.2 Greenstone

3.2.1 Overview of Greenstone

The main purpose of Greenstone is to organize existing information and make it maintainable, searchable and browsable (Witten et al., 2000). Greenstone provides interfaces in multiple languages such as English, French, Spanish, Russian, and Kazakh. It also supports multiple platforms including Windows, Linux, and Mac OS. Figure 3, extracted from Greenstone’s developer’s guide, illustrates the implementation architecture (Bainbridge, McKay, and Witten, 2004). In order to use Greenstone to build a search engine, one can either use a pre-established collection or download a collection from the Web or from a digital library database. Since Web spidering is not the focus of this toolkit, implementation of downloading function is quite simple. Once the collections are imported into Greenstone, word index can be built to facilitate search function. Greenstone supports multiple types of documents including plain text, word, and PDF files. Additional document types can be added with implementation of additional plugins. It indexes multimedia files if appropriate metadata are available. Browsing function is another feature of Greenstone with appropriate document classification and hierarchy structure identified in metadata. End users can access indexed collections directly through Greenstone Web server. A developer can also write his/her own interface to connect to Greenstone Web server. Readers can refer to Bainbridge, McKay, and Witten (2004) for detailed technical specifications.

![Figure 3: System Architecture of Greenstone (Bainbridge, McKay and Witten, 2004)](insert Figure 3 here)

3.2.2 Sample User Session of Greenstone

Figure 4 presents the user interface creating new collections in Greenstone. First the user creates a new collection and specifies the seed URLs to be used. Greenstone offers a range of options in designing the index of documents. After specifying the seed URLs and the search options the user can start the spidering and indexing process.

![Figure 4: Creating a new collection in Greenstone](insert Figure 4 here)

After the pages have been downloaded and indexed, the user will see a page summarizing the details, such as the number of pages downloaded, of the collection. The user can then search in
the collection using the search box provided on the page. A sample search result page is shown in Figure 5.

(insert Figure 5 here)

Figure 5: User search result page in Greenstone

3.3 SpidersRUs

3.3.1 Overview of SpidersRUs

SpidersRUs was developed by the Artificial Intelligence Lab, a research group at the University of Arizona. It was designed to provide modular tools for building digital libraries in multiple languages in a simple way.

SpidersRUs was written in the Java programming language. There are three reasons for this particular choice. First, Java is platform-independent, which implies that any programs written in Java can run on all computer platforms that support Java Virtual Machine (JVM). Second, Java supports multiple natural language encodings. This is made possible by the use of double-byte character in Unicode to store each character. Such a standard is especially useful for developing multilingual systems (Czarnecki & Deitsch, 2001). Lastly, it has been suggested that Java is suitable for building search engine development tools (Heydon & Najork, 1999).

In addition, all intermediate files of SpidersRUs, such as Web pages and search indexes, are stored as files (e.g., text files, html files). By this way all the files can be accessed easily by the users.

The architecture of SpidersRUs is depicted in Figure 6. The main components are discussed in the following.

(insert Figure 6 here)

Figure 6. System architecture of SpidersRUs

Spider: The Spider component consists of a pre-specified number of “small spiders” which are controlled by a “spider master”. Initially each small spider is assigned a URL which links to the document to be downloaded. All downloaded documents are checked in order to avoid duplicates, which may otherwise result in duplicated links in the search results. Each valid document will be assigned a unique id and stored to the local disk as the Spidered Files.

Indexer: The main role of the Indexer is to create an index about the terms extracted from the list of documents in the Spidered Files. First, each document is converted to plain text format. A preliminary index will then be created for all the documents. Words are extracted from the documents to give a word index which specifies the relative position and frequency of each word.

After the preliminary index has been created, it goes through a sorting process, which converts the preliminary index into an inverted index. Note that all index files are stored as plain text for easier reuse and access by the search engine developers, and that these files are stored in their original language encoding.
Query Engine: In addition to basic single-keyword searching, the Query Engine component supports Boolean searching (i.e., “AND”, “OR” and “NOT”) and phrase searching (specified using double quotes). Search results are ranked according to the frequencies of the matching keywords as indicated in the search indexes.

3.3.2 Sample User Session of SpidersRUs

The SpidersRUs toolkit provides the necessary components for developing search engines efficiently. This Section will describe each of the steps involved in the development. First, a user (i.e., a search engine developer) needs to create a new project for storing a collection of documents (see Figure 7). A new project can be created by selecting either “New” or “Advanced New” under the “File” menu in the toolbar. Both methods allow the user to specify the name, path, language encoding and a short description of the collection. In the “Advanced New” option, the user can also specify settings for various components of the toolkit, which can include components developed by the users themselves.

Figure 7. Creating a new project in SpidersRUs

After a new collection has been created, the project name will be added to the list of projects indicated on the left panel together with any existing projects. On the “Collection” tab inside the right panel, the user will see a list of basic information of the collection such as number of items collected and indexed. As the Spider component has not been started, these values should be 0 at this stage.

The next step is to add the seed URLs to the Spider component. This can be done by first clicking the “Add Seeds” button on the “Spidering” tab. A list of seed URLs can be typed in one by one or by specifying a text file containing the list. If users want to specify other parameters for spidering, they can click on the “Advanced” button. In the pop-up window, users can change the settings for the following parameters:

1. Number of spiders: number of threads used to download documents from the Web simultaneously.
2. Maximum levels: maximum depth that each spider will visit starting from the seed URLs
3. Timeout (sec): Maximum time allowed for downloading any document
4. Pages required: Number of pages to be downloaded
5. Only in same website: To limit the spiders to download documents only in the Web domain specified in the seed URLs.
6. Observes robots.txt exclusion: To specify that the tool will observe the Robot Exclusion Protocol.
7. Use Proxy Server: To specify the details of proxy server, if any.

After the user has added all seed URLs and set all parameters, the Spider component can be executed by clicking the “Start” button. The Spider component stops when it has downloaded enough documents (as specified in settings), or the spidering process has been manually stopped by the user. The user can then start the forward indexing process by clicking on the “Start Indexing” button on the “Indexing” tab. After that, the user can continue with generating the inverted index using the “Start Sorting” button.
After the search indexes have been generated, the search engine is ready to serve. If the user does not specify a port number, the default port number will be assigned. The search engine can be started by clicking the “Start Service” button on the “Start Service” tab. After that, the search service can be accessed through a Web browser by clicking the “Launch Browser” button. Any users can then submit queries to the search engine through the Web interface and start the search. A sample search result screen is shown in Figure 8.

Figure 8. Sample session of the search engine built using SpidersRUs

4 Evaluation

In order to study the effectiveness of our class project and compare the educational effectiveness among the three search engine building tools, every student was asked to complete a survey at the end of the project. The survey was related to experience and opinion of using each of the tools, including such areas as user friendliness, system capability, as well as overall impression of the tools. In addition, items about the knowledge gained from using each of the tools were included. For each item, students had to give scores to the tools respectively using a 0 to 9 scale, with 9 indicating the best score. In the following, we will focus on two areas of our findings, which are overall reactions to the tools (Chin et al., 1988) and knowledge gained from the tools (Chen et al., 2003). The corresponding items are shown in the Appendix.

4.1 Overall reactions to the tools

The results of the survey concerning overall reactions to the tools are summarized in Tables 1 and 2. As shown in Table 1, SpidersRUs obtained the highest mean score in each of the six areas (i.e., user friendliness, being interesting, ease of use, powerfulness, flexibility and overall impression). Pairwise t-tests were further conducted to compare the three tools in these areas. Table 2 suggests that SpidersRUs was significantly better than Greenstone in all the six areas. In addition, SpidersRUs’ scores were comparable to those of Alkaline, except for the attributes of being interesting and ease of use, where SpidersRUs was significantly better than Alkaline.

Table 1. Overall reactions to the tools: Mean scores

Table 2. Overall reactions to the tools: p-values of pairwise t-test comparison

4.2 Knowledge gained from using the tools

In terms of knowledge gained from the tools, SpidersRUs scored highest among all six areas of knowledge (i.e., development of search engines, architecture of search engines, World Wide Web, Web application development, application design, and overall knowledge gained) (Table 3). Similarly, pairwise t-tests were used to compare the statistical significance of these scores. As indicated in Table 4, SpidersRUs was significantly more useful than Greenstone in helping
students to gain knowledge in almost all six areas, except for the area of World Wide Web, in which no significant difference was found. As for the comparison between Alkaline and SpidersRU, a significant difference was seen only in the area of Web application development.

Table 3. Knowledge gained from the tools: Mean scores

Table 4. Knowledge gained from the tools: p-values of pairwise t-test comparison

We suggest that the students were able to gain more knowledge from SpidersRU and Alkaline than from Greenstone because of two reasons. First, Greenstone is more “technical-oriented” and its user interface appears to be more complex than the other tools. Students thus only input the required parameters without fully understanding the details of the search engine development process. On the other hand, SpidersRU and Alkaline are more user-friendly and allow students to monitor and understand the development progress more easily, thus improving their understanding of the related areas. Another possible reason for the higher levels of knowledge gained in using SpidersRU is the modular design of the tool. Because each component is more clearly separated from each other, students were able to learn the details of each component more easily, and thus a better overall understanding.

4.3 Comments from Students

After all the three versions of search engines had been developed, we asked each group of students to compare the three tools based on their experience. In particular, the following comments were obtained from the group that built the NBA Search Engine. First, Alkaline was the most difficult to use among the three tools as it could only run in command prompt and the parameters such as seed URLs and number of required pages had to be specified using a configuration file. According to the students, it was a tedious process for them to configure the tool, although the large number of available parameters had offered the largest degree of flexibility in customization.

As for Greenstone, the students said it was the least flexible tool because some of the parameters such as number of spiders were either not available or required comprehensive study of documentation. In addition, Greenstone required the longest building time because all types of files in a Web page, including photo and sound, had to be downloaded before the search engine could be built.

The third tool, SpidersRU, provided a user-friendly interface and offered some useful features such as importing seed URLs as a text file. Moreover, the search engine built using SpidersRU had a relatively high search speed and a well-designed layout. However, the students added that SpidersRU was not a very efficient tool because it took a long time (about 5 minutes) to start the search engine. Another concern was the large size of the collection (i.e., search indexes), which sized over 500 megabytes for the NBA Search Engine.

In general, the group explained that all the three tools offered a similar set of components needed to build a search engine, and provided similar search results (except for Greenstone, which gave
more limited results as a smaller number of seed URLs were used). In terms of building time, Alkaline was the fastest and Greenstone was the slowest.

5 Conclusions

5.1 Implications

In this paper, we have discussed a project that was carried out with an intention to compare the educational value of the three search engine development tools, namely Alkaline, Greenstone and SpidersRUs.

From the students’ comments obtained after the project, we observed that SpidersRUs had certain features that distinguished it from the other two tools. In particular, it offered a well-designed graphical user interface that was not available in Alkaline. Moreover, it supported searching documents written in multiple languages by utilizing its Java-based platform. According to the survey, SpidersRUs was ranked favorably by most students who had used all the three tools. In terms of knowledge gained from the tools, it outperformed the others for areas including search engine development and architecture, the World Wide Web, application design and Web application development. In terms of reactions to the tools, not only were its mean scores higher than the others, but it also was significantly better than Greenstone. In summary, the results showed that SpidersRUs was, among the three tools, the most favorable one and the best in helping students gain the necessary skills and knowledge on topics such as World Wide Web and application development.

Table 5: Comparison of three search engine building tools

A summary of the main features of the three search engine development tools is provided in Table 5. We can see that each tool has its own features that may be suitable for different purposes. Based on the experimental results discussed above, it is preferable to use SpidersRUs for a class project in terms of helping students obtain knowledge in search engine and the Web. On the other hand, if the purpose is to provide students with hands-on experience on command-prompt tools, then Alkaline may be a better choice. If the main teaching purpose is to explore non-English systems, then Greenstone and SpidersRUs will be more appropriate. For courses with a digital library and information management orientation, Greenstone may be a better choice because it was designed with this perspective.

In general, the evaluation results show that the students were able to gain more knowledge about different areas of search engines and the Web from using the three tools in the project. These areas include the development of search engines, the architecture of search engines, the Web, Web application development, and application design. Because many of these topics are important for computer science and information systems curricula, we believe that this search engine development project is useful in IT education.

We suggest that the application of this project may need to be adjusted according to the nature and timeframe of the adopting course. To achieve the best learning result for a course focusing on applications and system analysis, we suggest that this project can be applied in the same way.
as discussed in this paper. This will allow students to gain useful knowledge about the Web and search engines. On the other hand, for a course focusing on programming, a project that emphasizes more on coding (e.g., Chau et al., 2003) would be more suitable.

5.2 Future Work

There are some areas of SpidersRUs that can be improved. First, the building and starting process of search engines can be made more efficient. This problem may be caused by the large size of downloaded files and indexed files to be processed. In addition, some students suggested that the tool could be made more powerful if there were more configurable options available for the users.

In addition, all the tools discussed only have limited capabilities for dynamic Web pages, which are becoming increasingly popular. It is important to continue the research on Web spider for dynamic pages. This will allow students to create search engines for different sites, e.g., social networking sites more easily, thus enabling them to get more knowledge about different Internet-related topics through the search engine project.

Acknowledgment

This project has been supported in part by the funding from the HKU Seed Funding for Basic Research (#10207565, #10208140) and the NSF National SMETE Digital Library Program (DUE-0121741).

References


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<tr>
<td>5.750</td>
<td>2.321</td>
<td>6.071</td>
<td></td>
</tr>
</tbody>
</table>

Table 1. Overall reactions to the tools: Mean scores

<table>
<thead>
<tr>
<th>Area of knowledge</th>
<th>Alkaline</th>
<th>Greenstone</th>
<th>SpidersRUs</th>
</tr>
</thead>
<tbody>
<tr>
<td>Development of search engines</td>
<td>5.964</td>
<td>4.714</td>
<td>6.429</td>
</tr>
<tr>
<td>Architecture of search engines</td>
<td>5.464</td>
<td>4.821</td>
<td>5.929</td>
</tr>
<tr>
<td>World Wide Web</td>
<td>5.107</td>
<td>4.750</td>
<td>5.607</td>
</tr>
<tr>
<td>Web application development</td>
<td>4.821</td>
<td>4.286</td>
<td>5.643</td>
</tr>
<tr>
<td>Application design</td>
<td>5.107</td>
<td>4.643</td>
<td>5.750</td>
</tr>
<tr>
<td>Overall knowledge gained</td>
<td>6.107</td>
<td>4.929</td>
<td>6.500</td>
</tr>
</tbody>
</table>

Table 3. Knowledge gained from the tools: Mean scores

Table 2. Overall reactions to the tools: p-values of pairwise t-test comparison
(Note: * indicates a value smaller than 0.05, ** indicates a value smaller than 0.01, and *** indicates a value smaller than 0.001)

<table>
<thead>
<tr>
<th>Area of knowledge</th>
<th>Alkaline vs. SpidersRUs</th>
<th>Greenstone vs. SpidersRUs</th>
</tr>
</thead>
<tbody>
<tr>
<td>Development of search engines</td>
<td>0.263</td>
<td>0.001 **</td>
</tr>
<tr>
<td>Architecture of search engines</td>
<td>0.278</td>
<td>0.027 *</td>
</tr>
<tr>
<td>World Wide Web</td>
<td>0.233</td>
<td>0.064</td>
</tr>
<tr>
<td>Web application development</td>
<td>0.034 *</td>
<td>0.003 **</td>
</tr>
<tr>
<td>Application design</td>
<td>0.092</td>
<td>0.006 **</td>
</tr>
<tr>
<td>Overall knowledge gained</td>
<td>0.338</td>
<td>0.002 **</td>
</tr>
</tbody>
</table>

Table 4. Knowledge gained from the tools: p-values of pairwise t-test comparison
<table>
<thead>
<tr>
<th></th>
<th>Alkaline</th>
<th>Greenstone</th>
<th>SpidersRUs</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Main purpose</strong></td>
<td>Building small-mid scale search engines</td>
<td>Organizing existing information</td>
<td>Building small-mid scale search engines</td>
</tr>
<tr>
<td><strong>Development language</strong></td>
<td>C++</td>
<td>C++, Java</td>
<td>Java</td>
</tr>
<tr>
<td><strong>Collection Building (spidering)</strong></td>
<td>Basic Web spidering functions</td>
<td>Customizable Web spidering functions</td>
<td>Customizable Web spidering functions</td>
</tr>
<tr>
<td><strong>Parsing/Indexing Function</strong></td>
<td>Parses plain texts, HTML, PDF, MS Word, MS Rich Text, LaTeX, Word Perfect, and multimedia files (only metadata is indexed for multimedia files)</td>
<td>Parses plain texts, HTML, and multimedia files (only metadata is indexed for multimedia files)</td>
<td>Parses plain texts, HTML, PDF, MS Word, MS Rich Text.</td>
</tr>
<tr>
<td><strong>Searching</strong></td>
<td>Supports Boolean, metadata, and numeric search</td>
<td>Supports Boolean expressions and phrase search</td>
<td>Supports Boolean expressions and phrase search</td>
</tr>
<tr>
<td><strong>User Interface</strong></td>
<td>GUI not available for the collection building process</td>
<td>Web-based Interface</td>
<td>Client-side GUI</td>
</tr>
<tr>
<td><strong>Platform Supported</strong></td>
<td>Windows, Linux, Mac OS, Unix</td>
<td>Windows, Linux, Mac OS</td>
<td>Windows</td>
</tr>
<tr>
<td><strong>Human Languages Supported</strong></td>
<td>English</td>
<td>All UTF supported languages</td>
<td>All UTF supported languages</td>
</tr>
</tbody>
</table>

Table 5: Comparison of three search engine building tools
### OVERALL REACTIONS TO THE TOOL

<table>
<thead>
<tr>
<th>Item</th>
<th>Scale</th>
</tr>
</thead>
<tbody>
<tr>
<td>(terrible/wonderful)</td>
<td>terrible  wonderful</td>
</tr>
<tr>
<td>(frustrating/satisfying)</td>
<td>frustrating  satisfying</td>
</tr>
<tr>
<td>(dull/stimulating)</td>
<td>dull  stimulating</td>
</tr>
<tr>
<td>(difficult/easy)</td>
<td>difficult  easy</td>
</tr>
<tr>
<td>(inadequate power/adequate power)</td>
<td>inadequate  adequate</td>
</tr>
</tbody>
</table>

### KNOWLEDGE GAINED FROM THE TOOL

<table>
<thead>
<tr>
<th>Item</th>
<th>Scale</th>
</tr>
</thead>
<tbody>
<tr>
<td>Is the system helpful in your learning process in the course</td>
<td>unhelpful  helpful</td>
</tr>
<tr>
<td>You have learned more about the process of search engine development</td>
<td>not at all  very much</td>
</tr>
<tr>
<td>You have learned more about the design and architecture of search</td>
<td>not at all  very much</td>
</tr>
<tr>
<td>You have gained more knowledge about the World Wide Web after using</td>
<td>not at all  very much</td>
</tr>
<tr>
<td>You have learned more about Web application development after using</td>
<td>not at all  very much</td>
</tr>
<tr>
<td>You have learned more about application design after using the</td>
<td>not at all  very much</td>
</tr>
</tbody>
</table>

*Table A: Survey Items in the Questionnaire*
Figure 1. Result of issuing the “asearch” command in Alkaline

Figure 2. Searching the Test collection in Alkaline
Figure 3: System Architecture of Greenstone (Bainbridge, McKay and Witten, 2004)

Figure 4: Creating a new collection in Greenstone
Figure 5: User search result page in Greenstone

Figure 6. System architecture of SpidersRUs
Figure 7. Creating a new project in SpidersRUs

Figure 8. Sample session of the search engine built using SpidersRUs